

# Clément Grenier

Gameplay Programmer (4+ years)



ARTIFICIAL  
INTELLIGENCE

Phone:  
+33 6 27 22 24 46

E-mail:  
grenier.clement42@gmail.com

Portfolio:  
www.lesjeuxdugrenier.com

Experienced developer (4 games released) with strong interest in game design. Seeking a senior gameplay programmer position within a team of quality-driven game lovers.



*Strong analysis skills  
Natural teamworker  
Well organized  
Responsible*

## Experiences

2016 - 2017

### Gameplay Programmer

*Brainbug Studios*



- Worked on **Boomiz** and **Clowns&Presidents** (Android/iOS games)
- Has contributed to gameplay, tools, API integration and AI development
- Produced results on short deadlines

2015 - 2016

### Lead Programmer

*Blacksheep Studios*



- Led **Megalo Polis** project (PC) within a team of 8 people (2 programmers)
- Designed game architecture and developed in-editor tools
- Has demonstrated to be a proposal force in game design

2014 - 2015

### A.I. Programmer

*CERV (internship)*



- Conducted research on interactions between human and AI systems
- Aimed to create an **intelligent agent** generating a coupling interaction through non-verbal interaction

2012 - 2013

### Generalist Programmer

*Lusis*



- Worked on international finance projects (Caisse d'Epargne, CIBC, NETS)
- Updated banking projects payment protocols (VISA, Mastercard)

2011

### Gameplay Programmer

*Cyanide Studios (internship)*



- Implemented new gameplay features for the porting of **Pro Cycling Manager** series to home console (XBOX360/PS3)

## Education

2013 - 2014

### Master degree in Artificial Intelligence

*Paris Dauphine - Selective university renowned for its maths teaching*

Major : Multi-Agent Systems

2007 - 2012

### Master degree in Computer Science

*Epitech - Top-tier IT school with a focus on practical cases*

Member of the school artificial intelligence laboratory

## Languages

**French**  
*Native*

**English**  
*Working proficiency*

## Interests

**Game Design**

**Game Jam**  
*Host & Contributor  
(Ludum Dare)*

**Artificial Intelligence**  
*Artificial Life & Cognition*